DEFENSE AND COMPETITIVE BIDS	LEADS AND SIGNALS					CONVENTION CARD
DEFENSE AND COME TITIVE BIDS	LEADS AND SIGNALS					CONVENTION CARD
OVERCALLS:	OPE	OPENING LEADS AND STYLE				FRANCE
STYLE: natural		Lead		In Partner's suit		
Responses: natural; weak jump raises	Suit	Suit 3 rd and 5 th		3 rd and 5 th		Erik MAUBERQUEZ et Alain LEVY
	NT	NT 4 th best		3^{rd} and 5^{th} , except in $\clubsuit : 4^{\text{th}}$ best		
Jump new suit : natural + fit, forcing one round ; jump cue-bid :	Subs	Subs Same		3 rd and 5 th		
good raise	Other	Other				SYSTEM SUMMARY
IN BAL.POS.: nat. shows less than good opening hand	LEA	LEADS				
1NT OVERCALL		Vs Suit		Vs NT		GENERAL APPROACH AND STYLE
OVERCALL: 16-18 HCP (After Pass: 6 in the cheapest	Ace	AKx(x); $AKQ(x)$; $AKJ(x)$; $A(x)$		AKx(x) ; AQ10(x) ; A(x)		
and 4 in the other)	King	AK; $KQ(x)$; $K(x)$		AKQ(x); $AKJ(x)$; $KQJ(x)$; $KQ10x$; Kx		5 CARDS MAJOR – BETTER MINOR
IN BAL.POS. :9-13 HCP	Quee	QJx(x); $Q(x)$			Q(x); $QJ10(x)$; $QJ9(x)$	2♥ AND 2♠ : WEAK
Responses: Stayman and Transfert	Jack	KJ10(x); J10(x); J(x)		AJ10(x);	KJ10(x); J109(x); j108(x)	1♦ MAY HAVE THREE CARDS WITH 4-4-3-2
JUMP OVERCALL	10	A109(x); K109(x); Q1	09(x); K109(x); Q109(x); K109(x); Q109(x); 109(x)			
ONE SUIT : weak	9	9(x)			9(x)(x)	1NT opening : 15 - 17
2 SUITERS: 1 ♥/1 ♠ 3 ♣ : other major + ♦ 1 ♣ 3 ♣ ♠ ♦	Hi-x			XX;X	xxx; xxxx(x)(x)	2 over 1: 10 ⁺ HCP: game forcing
$1 - \frac{4}{5} / 1 + 2 + :$ both majors	Lo-X	X;xxx;Hxx;xxxxx;	Hxxxx	Hxx : Hxx	xx(x)(x); $xxxx(x)(x)$	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
UNUSUAL 2NT: 2 lowest suiters		SIGNALS IN ORDER OF PRIORITY				
CIVESCIES SIVE STATES	DIG			Discarding	2 ♦ : GAME FORCING, ACES RESPONSES	
DIRECT CUE-BID AND JUMP CUE-BID	1			: H/L = E	High encour; Low disc.	2♣ : SEMI-FOR. OR GAME FORCING IN ♡
DIRECT CUE-BID: 2 suiters	Suit 2	2 Encour. Or suit Suit prefer.		reference	Count H/L = E	2 ♥ and 2 ♠ : 6-10 HCP, 6 CARDS
JUMP CUE-BID: asks for a stopper for NT over 1 ♥/♠	-			reference	Suit preference	3NT/4NT : Bad preempt in one minor
(nat. over $1 \clubsuit / \diamondsuit$)	,			: H/L = E	Suit preference	4♣ 4♦ Namyats good preempt in a major
VS NT	NT 2	2 Or encour.		ith Peter	Count: H/L = E	SPECIAL COMPETITIVE BIDS
1) VS STRONG NT : X :minor major; 2 ♦ :Multi		NALS (including trump			Count III Z	
$2 \%/2 \spadesuit : \%/ \spadesuit + \text{Minor.} : 2 \clubsuit \text{ Landy }.$		IALS IN TRUMP SUIT		e high low		Two suiters
2) VS WEAK NT : (9/11, 10/12, 12/14, 13/15. Transferts ; 3 ♦ :5 ♠+5 ♥,		T :on As or Q lead, high			d dummy.10 is	1NT X : 5 minor 4 major
game forcing. Strong double.		ıraging			3 ,	J. J
IN BAL.POS: 2♣ Landy; Strong Double; Transferts	Smith	Peter, reverse for the le	ader			
VS 1NT OVERCALL : Landy Texas			DOU	BLES		SPECIAL FORCING PASS SEQUENCES
After pass balance: 2 ♣ Landy, x ♣ 2 ♦ 2 ♥ 2 ♠ naturel	TAK	E-OUT DOUBLE				
VS PREEMPTS		LE: Can be light if shap	ed			Usual slam try in competitive bids
Take out doubles. Two suiters.	Resp	onses: Natural and limit	t? Cue-l	oid is forcing o	ne round	When Pass is forcing, bid is weaker than Pass then bid
VS WEAK TWO : Cue-bid = 5M'+5♣	IN B	AL.POS.: 9 HCP and +.	Respons	ses : Idem		
$4 \clubsuit = 5M' + 5 \diamondsuit$		CIAL, ARTIFICIAL A			DOUBLES	IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
2NT: 16-19 (13-16 in bal.pos.). Then Stay. Transferts						
VS ARTIFICIAL 1♣ OPENING	N1 de	oubles N4 always take or	ut.			3 rd and 4 th suit forcing one round
Double : Clubs and a major, 1 ◆ diamond and a major ; 1NT : one minor;	Maxi	mal overcall double - Inf	formativ	e and optionna	l doubles	After Pass, jump in new suit nat. with fit
2 ♣ : both majors, 2 ♦ one major, 2 ♥/2 ♠ heart/ spade and a minor	•					
1 ♣ Pass 1 ♦ Double: both maj.; 1NT: both min.; 2 ♦: nat.	Doub	le over fits and preempts	S			
OVER OPPONENT'S TAKE OUT DOUBLE	Lightner					PSYCHICS
One over one forcing. Transfer after 1 ♥ and 1 ♠	Double over two suiters shows values					
2NT : limit raise in major, 11/14DH	Double from the opener: good hand with support					Light opening bid in 3 rd
Jump in new suit : weak in minor, Mixed raise in major	Doub	Double from the defense : good raise or take out				

	A R T	Number of cards	DESCRIPTION	X Negative thru	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OVER COMPETITION AND WITH PASS PARTNER	
1 👫		3	10 ⁺ HCP : may have 3♣ and	4 🛧	$1 \clubsuit - 1 \heartsuit (\spadesuit)$: may have longer ♦	1m – 1M – Fragment Bid.	AFTER PASS : Jumps nat + fit	
			4♦ (rare)		Strong jump shift $1 + 2 + 9$ game forcing. $1 + 2 + 9$ positive support. $1 + 3 + 9$ shand $1 + 9 + 9$ preempt	1m – 1M – 3NT : 4M, 18-19 balanced 5/4 1m – 1M-4m : 6m + 4M	AFTER OVERCALL : Jumps weak $1 \clubsuit 1 \diamondsuit X: \heartsuit$	
1 ◊		3	10 ⁺ HCP			2 ♣ relay after 1NT rebid 1 ♦ - 2 ♣ - 2NT : 12-14 or 18-19	$1m - 1 \heartsuit - X : \spadesuit$ $1m \ 1 \diamondsuit / \heartsuit \ 1 \spadesuit :$ take out double	
1 🛚		5	10 ⁺ HCP	4 🛧	$1 \heartsuit -3 \spadesuit$, $4 \clubsuit$, $4 \diamondsuit$: splinters	Fragments bids	AFTER PASS : DRURY FIT	
1 🖈		5	10 ⁺ HCP		4M : preempt 3NT :13-14 4+MAJ Bal. 2NT : 3/4M, 11-13 1♠ - ,4♣,4♦,4♥ : Splinters	2♣ relay after 1NT rebid 1♥-1♠-3NT: BAL.18/19 If fit forcing, 3NT: good bad	2SA: 4 trumps + a short, limit Jump: nat + fit, forcing AFTER OVERCALL:	
					3M : mixed raise; 1NT: 6/11 semi-forcing	1 ♦ -1NT 2 ♣ 2 ♦ : ♥transfer	Weak jumps	
1NT			15 17 HCP	4 ♡	2 ♣ : Stayman 5 responses 2 ⋄,2 ⋄,2 ♠,2NT : Transferts 3 ⋄,3 ⋄,3 ♠ : strong heart spade spade 4 ♣:both majors with prefer 3 ♣ Puppet	$1NT - 2 - 2 - 3 \otimes : 5 - 4 \otimes 1$ $1NT - 2 - 2 - 2 \otimes - 2 \otimes / - 8 + 1$	AFTER OVERCALL: Double negative or Stayman Transferts	
2.	X	0	SEMI FORCING 22 23HCP Balanced or one suiter or strong with ♡	4 🛧	2 ♦ relay	Stayman and transferts on 2NT rebid	Negative Doubles Natural overcall	
2 ◊	X	0	GAME-FORCING 24 + HCP or 9 playing tricks	4 ♡	2♥:neg.;Aces answers .2NT :POS.	Stayman and transferts on 2NT rebid	Negative Doubles	
2 ♥ 2 ♠		6	5-11 HCP		2NT relay New suit forcing	2M - 2NT 3x : honour in x 2M - 2NT - 4x : sg or void in x	Penalty Doubles	
2NT			20-21 HCP	4 ♡	$3 \clubsuit$: Stayman 4 responses $4 \diamondsuit : 5 \spadesuit + 5 \heartsuit$ $3 \diamondsuit, 3 \heartsuit, 3 \spadesuit, 4 \clubsuit$: Transferts	2NT - $3 \diamondsuit / \heartsuit$ - 3NT : bad raise 2NT - $3 \clubsuit$ - $3 \diamondsuit$ - $3 \heartsuit$: $5 \spadesuit / 4 \heartsuit$	Negative Doubles	
3m 3M 3NT 4*/	X	7 7 7/8	Preempt Preempt Bad preempt in a minor suit Good preempt in a major		New suit forcing	SLAM APPROACH AND CONVENTIONS 4NT(sometimes 5NT): 5 Keys Cards Blackwood. Then next suit asks for Queen trump Josephine 5NT: grand slam force Controls and cue-bids		
♦4M4NT	X	7/8	(namyats) Preempt bad preempt in a minor		Asking bids at the 5 th level	DOPI Askings bids		